CUSTOMIZING XCOSE WITH NEW BLOCKS AND PALETTEES

In this tutorial, we show how to create and customize Xcos blocks and palettes. Moreover, we use the "Xcos toolbox skeleton" for a better result. The LHY model in Xcos scheme (already developed in other tutorials) is used as a starting point.

Level

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Step 1: Purpose of this tutorial

The aim of this tutorial is to show how to create and customize Xcos blocks adding new elements to the Xcos palettes.

Here, as a reference scheme we use the LHY model already developed in Xcos. The scheme is available in another tutorial at the Openeering web site.

Moreover, we also introduce the reader to the “Xcos toolbox skeleton” that is a useful toolbox for the customization of Xcos blocks.

The creation of new blocks are useful to:

- Simplify the diagram;
- Reuse of same block (also in other schemes).

Step 2: Roadmap

The following topics are covered in this tutorial:

- What is Scilab ATOMS;
- How to install “Xcos toolbox skeleton”;  
- How to create a new Xcos block;
- How to create a new Xcos palette.

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Step 3: What is Scilab ATOMS

Scilab Atoms is a packaging system of Scilab external modules. Using this tool it is trivial to install/uninstall prebuilt Scilab modules.

Atoms packages are available by clicking on the menu icon or from the menu "Applications/Module manager - ATOMS". If a network proxy is installed this must be configured in Scilab using the command "atomsSetConfig" (see help).

On the right, the ATOMS window is reported. A green icon denotes all the installed toolboxes.

Step 4: How to install “Xcos toolbox skeleton”

The “Xcos toolbox skeleton” is available in the ATOMS under the Xcos menu.

Select the toolbox and then click on the “Install” button.

As for any other ATOMS toolbox, it is necessary to restart Scilab after a new installation.
Step 5: Loading “Xcos toolbox skeleton”

Once Scilab has started the new module is loaded. This is visible in the Scilab console where information on all loaded modules is displayed.

The model used in this tutorial is reported on the right. The Xcos scheme corresponds to the LHY model. Some theory about the model and the Xcos scheme can be downloaded from the tutorial on LHY model in Xcos (part I).

Step 6: The LHY scheme

The model used in this tutorial is reported on the right. The Xcos scheme correspond to the known LHY model. Some theory about the model and the Xcos scheme can be download from the tutorial on LHY model in Xcos.
Step 7: How to create a custom Xcos block

To create a custom subsystem the following steps are required:

- Select the desired blocks:
  - Left-click where you want to start your selection;
  - Hold down your left mouse button and drag the mouse until you have highlighted all the interested area;
  or
  - Left-click of the mouse over the element you want;
  - Ctrl + Left-click on elements and links you want to select;

- Right-click on one of the selected elements and then select “Region to superblock” or from the menu “edit” select “Region to superblock” and new block appears.

Note: From the LHY model in Xcos scheme we have selected all blocks and links that represent the system. All the other blocks that are used for the graphical output are not selected because they are not considered as part of the model.
Step 8: Port and Subsystem blocks

The main blocks involved in the creation of subsystems are:

- **Regular Input Port**: This port represents an explicit input port and should be used only inside a Xcos Super Block;
- **Regular Output Port**: This port represents an explicit output port and should be used only inside a Xcos Super Block.

These blocks are available in the “Port & Subsystem” palette.

*Note*: Ports numbers should be in increasing order starting from 1.

Step 9: Xcos superblock

On the right, a simple subsystem with two inputs and two outputs is presented. The bottom figure shows the resulting Xcos block appearance.
Step 10: Customize a Xcos block

Using the "Xcos toolbox skeleton" it is possible to personalize each block in an easy way:

- Select the desired element;
- Right-click and then select "Format -> Edit" and it appears a dialog where it is possible to change some aspect parameters.

At the end press "Ok" button.

Add the text "LHY Model" and change colors in the previous dialog.
Step 11: Xcos block input mask

The LHY model depends on the following (eleven) constants:

\[
\text{["tau"; "s"; "smax"; "q"; "a"; "b"; "g"; "delta"; "L0"; "H0"; "Y0"]}
\]

It is possible to create an input mask making the element as general as possible allowing the reuse of the model in other applications/schemes.

An input mask can be created as follows:

- Right-click on the element and then select "Superblock mask -> Create";

- Insert all the eleven variables in the "variable setting" tab selecting them one by one from the list (see figure);

- Change the default values in the "Default values" tab.
Step 12: The input mask

The input mask for our LHY model is reported on the right and can be activated by double-clicking on the element.

Step 13: Create a new Xcos palette

Now, we want to make the LHY model block available as new element for other diagrams adding it to the Xcos palette.

The first step is to create a new empty Xcos file and save the new element. Here, the adopted name is "LHY_Xcos_Lib.xcos".
Step 14: Create a new palette folder

Step 1 (Create a new palette folder):

- Right-click on "Palettes" of the Xcos "Palettes browser" dialog and then "Create";
- Left-click again on "Palettes".

As a result, a new folder named "Category" is created as the last row on the "Palettes" selector.

Step 2 (Rename the default palette folder):

- Rename the new folder into as "LHY" for our purpose.

As a result, an icon appears on the left of the "Palettes" selector where to put our library model.
Step 15: Insert blocks in the palette browser

Step 3 (Load the file into the "Palettes" selector):

- From the menu "Palettes" select "Open" and then open the file "LHY_Xcos_Lib.xcos";
- Double-click on the "Palettes" selector

Step 4 (Move the file into the folder "LHY"):

- Select the file, and drag it into the folder "LHY".

![Image of Xcos palette browser with files and folders highlighted](image-url)
Step 16: Finalize the palette

Step 5 (Rename the input file in the "LHY" palette):

- Click on "Palettes" and then click on "LHY" and modify on the right the name of the library as "LHY_Xcos".

All these steps create a permanent new palette in your Xcos. In fact, if you close and re-open Scilab you may notice that this new palette is still there.

Step 17: Exercise #1

Use the new library to create a new scheme with the comparison of two different LHY models where the second has the parameter $a = 0.2$.

*Note:* Remember to set the simulation to 50.
Step 18: Concluding remarks and References

In this tutorial we have shown how to create and customize blocks and palettes in Xcos.

On the right-hand column you may find a list of references for further studies.


Step 19: Software content

To report a bug or suggest some improvement please contact Openeering team at the web site [www.openeering.com](http://www.openeering.com).

Thank you for your attention,

Manolo Venturin

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LHY BLOCK MODEL IN SCILAB/XCOS
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Main directory
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| ex1.xcos        | : Solution of the exercise |
| LHY_Tutorial_Xcos.xcos | : LHY Xcos scheme |
| LHY_Tutorial_Xcos_Mask.xcos | : LHY Block with input mask |
| LHY_Tutorial_Xcos_Sub.xcos | : LHY Block with subsystem |
| LHY_Xcos_Lib.xcos | : LHY Block library |
| Xcos_Subsystem_Example.xcos | : Example two input / two output |
| license.txt     | : The license file |